

















## Computing Overview - Cycle A Year 24/25

Our thinking threads: 'here, there, then, now, next'

Autumn Term		Spring Term		Summer Term	
Robins (YR/1)					
Programming: Moving a Robot 		IT Around us: Technology Around Us 		Programming: Programming Animations 	
Owls (Y2/3/4)					
Programming: Sequence in Music 	Programming: Events and Actions 	Data & Information: Branching Databases 	IT Around Us: The Internet 	Digital Design: Photo Manipulation 	Digital Sound: Audio Editing 
Kingfishers (Y5/6)					
Programming: First use Microbits 	Programming: Selection in Quizzes 	IT Around Us: Systems & Searching 	Digital Design: Vector Graphics 	Data & Information: Spreadsheets 	Digital Design: Web Page Creation 